

Playtime Hints

To maximize your cat's experience with the **Loco!Motion** toy, we've included the following helpful hints. Because each cat has its own distinct preferences when it comes to play, we recommend that you observe your cat's reactions and modify for your own pet.

1. Begin by introducing your cat to the feather attachment by dangling it from your hand in front of your cat before attaching it to the Loco!Motion toy. Let your cat smell the feathers and familiarize itself with the attachment.
2. Cats love unpredictable movement (it's how prey moves in the wild). Experiment with the speed control dial to determine what kind of movement your cat responds to best.
3. While supervision is ALWAYS recommended with any cat toy, some cats will play more aggressively if they think they are alone. If your cat fits into this category, leave the room and peek around the corner to keep an eye on the fun.
4. Watch the action get certifiably insane by storing the feather attachment in **SmartyKat Organic Catnip**.

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SAFETY INFORMATION:

This toy is fitted with safety devices. Use this toy only as described in the instructions and read all safety instructions to avoid possible damage or injury. Store these instructions in a safe place for future reference. To prevent damage to property, keep away from heat sources, direct sunlight and humidity.

WARNING: For pets only. Contains small parts. Keep out of reach of children.

Pets should be supervised when playing with this toy. Remove toy from pet if any part becomes loose or detached. Store out of pet's reach when not in use. Remove all packaging and dispose of properly.

CAUTION:

Do not mix old and new batteries. Do not mix alkaline, standard (Carbon-Zinc) and/or rechargeable (Nickel-Cadmium) batteries. Only batteries of the same or equivalent type as recommended are to be used. Batteries should be replaced with the correct polarity. Exhausted batteries are to be removed from product. Please recycle used batteries properly.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following conditions: (1) This device may not cause harmful interference and (2) This device must accept any interference received including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Because cats need...



SmartyKat®
Loco!Motion®
automated activity toy

Instructions

Get Ready For Some Loco!Motion®...

Thank you for purchasing the SmartyKat®
Loco!Motion automated activity toy.

Our Loco!Motion toy is a perfectly fun way to encourage healthy activity in all cats. Because feline longevity and quality of life are tied to healthy weight levels, the Loco!Motion is a small investment in your cat's happiness and well-being.

SmartyKat Loco!Motion is the next best thing to a membership at the local kitty gym. The erratic movement of the Loco!Motion is so fun and irresistible it gets even the laziest cats moving in the right direction. The plastic wand with the tempting feather attachment swivels and bends unpredictably — driving cats crazy!

For more information about the Loco!Motion, visit www.worldwise.com.

Loco!Motion Fundamentals

GETTING STARTED

1. Remove parts from box. **(figure 1)**
 - a. Base unit
 - b. Motorized column
 - c. Plastic wand
 - d. Feather attachment
2. Install (3) AA batteries (not included) in battery box of base unit ensuring correct polarity of batteries +/- in box.
3. Open the four stabilizer bars at the bottom of the base unit. **(figure 2)** To open, gently lift stabilizer bars over the rubber skid feet. While looking at the bottom of the base unit, rotate bars counterclockwise and lock into place.
4. Connect motorized column to base unit. **(figure 3)** Be sure to turn column clockwise to lock into place.
5. Slide plastic wand with feather attachment onto column stem. **(figure 4)** Check to be sure it is securely attached.

TIME TO PLAY

1. Familiarize yourself with the simple controls on the base unit of the Loco!Motion. **(figure 5)**
 - a. TIMER (left side)
 - b. SPEED CONTROL (middle)
 - c. ON/OFF (right side)
2. Push the ON/OFF button to start the movement. **(figure 6)** Pushing the ON button one time will result in continual movement. (Use the TIMER button to limit the time to a pre-set number of minutes).
3. Push the TIMER button to control duration of play. The toy can be programmed for 15 minutes up to 2 hours of continuous play. To set the timer, push the TIMER button once for 15 minutes, twice for 30 minutes, etc., up to 8 times for 2 hours. **(figure 7)** To reset TIMER, press the ON/OFF button.
4. Turn the SPEED CONTROL dial clockwise to increase wand speed, counterclockwise to decrease speed. **(figure 8)**

