

VIVE Specs

Headset Specs

- Screen:
Dual AMOLED 3.6'' diagonal
- Resolution:
1080 x 1200 pixels per eye (2160 x 1200 pixels combined)
- Refresh rate:
90 Hz
- Field of view:
110 degrees
- Safety features:
Chaperone play area boundaries and front-facing camera
- Sensors:
SteamVR Tracking, G-sensor, gyroscope, proximity
- Connections:
HDMI, USB 2.0, stereo 3.5 mm headphone jack, Power, Bluetooth
- Input:
Integrated microphone
- Eye Relief:
Interpupillary distance and lens distance adjustment

Controller specs

- Sensors:
SteamVR Tracking
- Input:

Multifunction trackpad, Grip buttons, dual-stage trigger, System button, Menu button

- Use per charge:

Approx. 6 hours

- Connections:

Micro-USB charging port

Tracked area requirements

- Standing / seated:

No min. space requirements

- Room-scale:

6'6'' x 5' min. room size, 16'4'' max. between base stations

VIVE VR System Includes

- Headset
- 2 face cushions
- 1 nose rest
- 2 wireless controllers
- 2 base stations
- 3-in-1 cable
- Link box
- Earbuds
- Cables, chargers and accessories
- Code to redeem free content on vive.com/code
- Free trial to VIVEPORT Subscription

Recommended Minimum Computer Specs

- Graphics*:

NVIDIA® GeForce® GTX 1060 or AMD Radeon™ RX 480, equivalent or better. [View the complete list >](#)

- Processor:

Intel® Core™ i5-4590 or AMD FX™ 8350, equivalent or better

- Memory:
4 GB RAM or more
- Video out:
HDMI 1.4, DisplayPort 1.2 or newer
- USB ports:
1x USB 2.0 or better port
- Operating system:
Windows® 7 SP1, Windows® 8.1 or later, Windows® 10