成品尺寸：125*160mm 骑马钉

125mm

160mm

Wireless Dancing Mat

User Manual

Um Ihren Liesegewohnheiten besser gerecht zu werden, haben wir auf der Einkaufsseite ein deutsches elektronisches Handbuch hochgeladen, das Sie über den Pfad "Produktbetrieben und Dokumente" auf der Produktseite herunterladen können, oder Sie können uns direkt über die E-Mail des Kundendienstes fragen.

Afin de mieux satisfaire vos habitudes de lecture, nous avons mis en ligne un manuel électronique en français sur la page d'achat, que vous pouvez télécharger depuis le chemin "Guides et documents sur les produits" sur la page produit, ou vous pouvez nous demander directement via l'email du service client.

Per soddisfare al meglio le tue abitudini di lettura, abbiamo caricato nella pagina della shopping una versione elettronica in italiano, che puoi scaricare dal percorso "Guide e documenti dei prodotti" nella pagina del prodotto, oppure puoi richiederlo direttamente tramite la mail del servizio clienti.

Para satisfacer mejor sus hábitos de lectura, hemos subido el manual electrónico en español en la página de compras, puede descargarlo desde la ruta de "guías y documentos de productos" en la página del producto, o puede consultarnos directamente a través del correo electrónico de atención al cliente.

Introduction

Thank you for purchasing our dance mat. If you encounter any problems during the process of using the product, please let us know and we will provide you with the excellent after-sales service within 24 hours.

1. Reminders

Our mats are made of non-toxic materials. After opening the package, the dance mat may have some peculiar smell, please leave it for a while until the peculiar smell dissipates before use.

Service

After receiving the instructions, if you have any problems with the mats, please contact our online customer service.

2. Preparations and Instructions

A 12 to 15 sq ft area ensures that the mat should be kept free of objects to avoid injury when you use the mat.

1. Use the mat with bare feet (wear socks during cold weather). Silk socks may cause slips. Avoid wearing shoes to prevent damaging the mat.
2. Children and the elderly should be supervised by adults when using the mat.
4. Be careful not to use the dance mat for too long. Keep track of time on the mat to avoid overexertion.
5. Keep feet out under the sense to avoid trips and falls.
6. Store the mat in a dry place to prevent corrosion. Excessive folding of the mat may damage internal components.
7. Follow the operating instructions to ensure normal operation.
8. Use only neutral detergent when cleaning the mat to avoid causing corrosion.

3. Features

1. The HDMI dancing mat equipped with a four-core chip for smooth gameplay on the TV screen.
2. Support for single/double 4-key, 6-key and hands & feet modes, as well as MTV & cartoon mode, yoga, camera games, and motion-controlled games.
3. The remote game function is available for TV.

Accessories and gamepad

Note: The disco ball needs to be aligned with the interface to work.

1. Connect the machine with a TV set and the mat

a. Connect the host and a socket with the USB cable.
b. Connect the host and the TV with the HDMI connection cable, and adjust the TV signal source to the corresponding HDMI channel.

E.g. the host is connected to the TV with HDMI 1 interface, and the signal source should be adjusted to HDMI 1.

c. Turn on the switch of the host and the starting screen will appear.
d. Roll out the mat and remove the battery cover to install two AAA batteries. Turn it on, the red signal lamp is on and the signal lamps for the host and the mat are normally on.

Diagram of connecting with TV

* Red signal lamp: After the machine is powered on, the gamepad and the mat will be normally on.

Note: If the dance mat is not used for ten minutes, it will enter a standby hibernation mode.

2. FAQ (TV)

A. No TV signal or a black screen appears.

a. Check whether the HDMI port corresponds to the TV channel.

B. The TV has snowflakes, interference stripes, and noise.

a. Check whether the port is loose, rusty or dusty, or use another port if necessary.
b. If there is interference from a set top box or other electronic equipment, please turn them off to make sure the mat works.

C. No sound or low sound happens.

a. The sound volume is determined by the TV, and you can use your TV remote control to adjust the sound volume.
b. Some TV models are incompatible resulting in no sound.

D. A screen half or a black screen appears.

a. The internal chip may be overheat, turn the mat off for 10 minutes to allow the chip to cool down, and then restart. It is recommended to shut down and rest after continuous use for about 2 hours.
b. Pull out and reinsert the micro SD card. It may lose connection due to looseness.

E. The keys are insensitive.

a. You may find that the keys are not sensitive due to your proficiency. It is recommended to practice more often.
b. In the difficulty selection interface, press the up, down, left and right buttons on the mat to see if the buttons are sensitive.

3. Operation of Wireless Gamepad

Need to step on the "START" on the mat to wake it up.

A. Preparations:

a. Remove the gamepad battery cover and install 2 AAA batteries in AAA batteries are required for the two gamepads of a dual-player mat, the signal lamp of gamepad will on.

B. Gamepad connection:

a. When the handle is turned on, it will connect with the mat and TV or projector automatically and the red light will on. The machine will automatically turn off after standing idle for 5 minutes. Press the "START" to restart.

C. Gamepad operation:

a. Vertical grasp: Hold the wireless controller vertically and wave it back and forth when playing somatic dances and games.
b. Horizontal grasp: Hold the wireless controller horizontally and press the keys to control game operations.

4. Dance Games

Dance Master

1. Step on the "START" on the mat to enter a game.
2. Step on the left and right keys to select the cartoon mode or MTV mode, and step on the "START" to confirm.
3. Step on the up and down arrows to select the 4-key, 6-key or feets & feet mode, and step on the "START" to confirm.
4. Step on the up and down arrows to select a song, and step on the "START" to confirm and start playing.
5. Your score will be displayed after the song finished.

Note: Our dance mat is marked with stars according to the difficulty of the steps, divided into one star to three stars (the more stars, the higher the difficulty.) Beginners are recommended to start practicing from the songs with one-star difficulty.

Using The Mat

During the song playing, arrows pointing in 1 of 4 directions will rise from the bottom of the screen. Step on the arrow keys in the corresponding with the arrow displayed at the top of the screen. Stepping on the correct arrow scores a point. The final score will display when the song is over.

Dancing With Hands and Feet

Install batteries in the gamepad and connect it with the machine correctly. Step on the "START" to enter the game. Hold the gamepad and D2 light front. Start TV dance game, select the hands & feet mode, step on the "Start" key to enter the game. In dual dance mode, the left half uses the D1 handle, and the right uses the D2 handle. (Single dance mat only supports single mode.)

1. Arrows and patterns will rise from the bottom of the screen.
2. Step on the corresponding keys on the hand pads at the top of the screen, wearing the gamepad to finish an action.

Note:

1. There may be a slight delay between wearing the wireless controllers and the game or dance resuming.
2. In single-player mode, both the left and right mats are applicable in the "6-key" and "8-key" modes, only the left mat can be used in the "hands and feet" mode.

5. Yoga exercises

Single dance mat | Double dance mat

Yoga/Aerobics/Muscle exercises

Press "START" to enter, choose the exercise according to your need. Press "START" to start the exercise, and follow the dance mat to perform the instruction; after completing the action, the data will be displayed. Press the "SELECT/RETURN" to return when playing.

6. Daily running

Step on the "START" on the mat to enter a game. Step on the "START" to pause, and then continue to press the "SELECT/RETURN" to exit.

Operation

Press the "START" to enter, press the up and down keys to select single/double 4-key, 6-key, hands & feet, and press "START" to confirm.

In the game, you can run by pressing the left button ◧ or right button ◨.

Press the upper button ◧ to move to the left; press the upper right button ◨ to move to the right; step on the upper button ◧ to jump; press the "START" to pause, and then press the "SELECT" to exit.

7. 100m race/Long distance race

Step on the dance mat to enter a game, and then continue to press the "SELECT/RETURN" to exit.

Operation

Step on the center key and left ◧ / right ◨ arrows to control the running. Step on the "START" to pause.

8. Camera Game

(In the game, press the "START" to pause, and then continue to press the "SELECT/RETURN" to exit.)

Operation instructions: Press the arrow keys to select the game you want to play and then press the "START" to begin the game. Only one person's face appears in the camera, the character will move upward. Use the mat to capture the face. (Note: please adjust the position of the camera on the host and make sure the light is sufficient and stable during play.)

Super Fruit

Enter the game, wave your hands to touch the "START" button on the screen, and then the "START" button will disappear. Wave your hands to touch the fruit and then touch 10 such various fruits that appear on the screen. Do not to touch the bomb, or it will explode and game over.

Undersea Adventure

Enter the game, touch the "START" button on the screen, the game operation prompt interface shows, players wave hands to touch "confirm" button on the screen, or press the "START" button on the handle to start the game. Player stands in front of the camera and moves your head up and down to control the submarine up and down, avoiding stone pillars and catch treasure. Please face the camera when your body is moving.

Happy Club

Enter the game, the players can use the game handle to choose to take photos or shoot the saved photos, you can use the game handle to choose various cute items to taking pictures in the game select interface.

Mathematics

Enter the game, touch the "START" button on the screen, or press the "START" button on the handle to start the game. A mathematical calculation problem will appear. When four buttons appeared on the screen with four numbers, the player needs to touch screen to choose the correct number.

Delicious Foods

Enter the game, touch the "START" button on the screen, the game operation prompt interface shows, players wave hands to touch "confirm" button on the screen or press the "START" button on the handle to start the game. Player stands in front of the camera and moves your face to eat the food that appears on the screen. Please make sure your face not move from the camera when moving your body.

Football Game

Stand in front of the camera, control the goalkeeper saves towards left or right by moving your face. Please make sure your face is aligned with the camera when you move your body.

9. Hot Games

(In the game, press the "START" to pause, and then press "SELECT/RETURN" to exit the game.)

Step on the arrow keys to select a game, and step on the "START" to enter the game.

9.1 Tennis

Controller: Wave to control the racket.(Vertical grasp) Press "START/CONFIRM" to pause, then press "SELECT/RETURN" to exit the game Tips: When it's your turn to serve, swing the handle upward to throw the ball and then immediately swing the handle to serve the ball. Support 2-player playing.

9.2 Ping-pong

Controller: Wave to control the racket.(Vertical grasp) Press "START/CONFIRM" to pause, then press "SELECT/RETURN" to exit the game Tips: When it's your turn to serve, swing the handle upward to throw the ball and then immediately swing the handle to serve the ball. Support 2-player playing.

9.3 Basketball

Controller: Press ◧ to bend down to pick up the ball, wait for the energy value on the screen to reach the appropriate height, and press B to shoot the ball to the hoop.

Dance mat: Step ◧ to bend down to pick up the ball, wait for the energy value on the screen to reach the appropriate height, and step ◨ to shoot to score.

9.4 Running

Press the "START" to enter the game. Step on the mat "middle button + ◧ + ◨" or "middle button + ◧" alternately to control the character to run. Press "START" to pause, and then press "SELECT/RETURN"to exit the game.

9.5 Darts

Hold the wireless controller horizontally, press the arrow keys to choose an item. Press the B button or wave the controller to throw the dart. Press "START" to pause, and then press "SELECT/RETURN" to exit the game.

9.6 Archery

Hold the wireless controller horizontally, press and hold the B key to draw the bow, aim at the target with the key ← + → , then release the B key to shoot the arrow. Press "START" to pause, and then press "SELECT/RETURN" to exit the game.

9.7 Pop Star

Controller: Hold the wireless controller horizontally, press the arrow keys to move the finger; press B to wipe out stars. Press "START" to pause, and then press "SELECT/RETURN" to exit the game.

9.8 Pokemon

Hold the wireless controller horizontally, press the left and right arrows to control direction. Press B or wave the controller to hit the ball. Press "START" to pause, and then press "SELECT/RETURN" to exit the game.

9.9 Little Warrior

Use the arrow keys to control the player to move. There is a picture hidden in the middle of the game screen. When the character walks on the screen, a part of the picture will be revealed. Press "START" to pause, and then press "SELECT/RETURN" to exit the game. Guess right the monster with pictures will pass the level.The character should pay attention to avoiding monsters walking on the screen. If the character touches not touch the monsters, too. Otherwise, 1 life will lose. The game is over if all 5 lives are lost.

9.10 Rope Skipping (Single-player Game)

Controller: Hold the wireless controller horizontally, press and hold the right arrow when the rope is down release the arrow to make the player jump. Dance mat control: step the right arrow to make the player jump. Dance mat control: step the right arrow to make the left side to jump, need to master the timing of the jump. (when playing single-player game, only left side of the dance mat work).

9.11 Fishing Joy

Enter the game, Left/Right to control the shooting direction of the turret; Up/Down to switch the level of the turret A to shoot the net.

9.12 Crazy Fighters

Controller: Hold the wireless controller horizontally, when the enemy approach, press the arrow keys to control the player's movement. Press the "START" to pause, then press the "SELECT/RETURN" to exit the game.
Dance mat control: when the enemy approaches, step the ← / ↑ / → key to control the player's movement.

9.13 Whack a Mole

Controller: Hold the wireless controller horizontally, The arrow keys correspond to the four holes. When a mole stretches out its head, you press an arrow key to whack it. Step the "START" to pause then step "SELECT/RETURN" to exit the game and return to the previous menu.

9.14 Find Differences

Press the arrow keys to move the cursor; find the differences in the two pictures, and press B to confirm the operation. Press A to view the tips, each game has 3 chances. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.15 Guessing Figures

Hold the wireless controller horizontally.Press the arrow keys to control the cursor; and press B to confirm the operation, the player chooses four figures to "OK" and press B; a prompt in the form of "XAXB" will pop up. A means the number and the position are correct, while B means the figure is correct but the position is incorrect. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.16 Five-in-a-Row

Hold the wireless controller horizontally. Press the arrow keys to control the cursor and press B to confirm the position of a chess piece. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.17 Maze

Press the arrow keys to control the movement of the player; Pickup all the apples within the specified time and reach destination to successfully complete the level. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.18 Good Friends

Controller: Press the left key and right key to move horizontally, Press the upper key and down key to adjust the shooting angle, Press A to switch the shooting mode, Step the B key to shoot or swing the stick. Step the ◧ key to switch the stick, When the game is over, press the B key to select "YES" OR "NO" to return or continue, then press "START" to pause, and then press "SELECT / RETURN" to exit the game. Dance mat control: Step the ◧ key and ◨ key to move horizontally, Step the ◧ key and ◨ key to adjust the shooting angle, Step the ◧ key to shoot or swing the stick. Step the ◧ key to switch the position of the turtle and the rabbit.

9.19 Grass Cutter

Hold the wireless controller horizontally. Press the arrow keys to control the movement of the hay mower.

9.20 Catch Fish

Controller: Control the movement with the left arrow and right arrow, press B to catch fish. Press "START" to pause.
Dance mat control: Step the left and right to move, wave the controller to catch fish.

9.21 Solitaire

Hold the wireless controller horizontally. Press the arrow keys to control the movement of the player to push the boxes.

9.22 Tank

Hold the wireless controller horizontally. Press the arrow keys to control the movement of the tank and press B to fire.

9.23 Racing Car

Hold the wireless controller horizontally. Press the left and right arrows to control the movement of the car.Press A to slow down.

9.24 Switchman

Press the arrow keys to control the cursor and press B to change the rail.The train will start after 20s.

9.25 Galaxy Defender

Hold the wireless controller horizontally. Press the arrow keys to move the cursor; choose a defensive battery to be built at a proper place; press B to click the newly built battery to upgrade its attack force or cancel it; wipe out the enemy's attack force to earn points and victory. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.26 Funny Rotation

Press the arrow keys to control the cursor and press B to control the rotation of the corresponding row or column. Each image can be rotated 50 times to make it the same as the reference image.

9.27 Long Jump

Controller: Press the B rapidly and continuously or wave the controller to accelerate, press the upper arrow key to throw the jump.
Dance mat control: Step the ◧ key rapidly and continuously, step the ◨ key to throw the jump.

9.28 Jewelry Throw

Controller: Press the B rapidly and continuously or waving the controller to accelerate, press the upper arrow key to throw the jewelry.
Dance mat control: Step the ◧ key rapidly and continuously, step the ◨ key to throw the jewelry.

9.29 Shot Put

Controller: Press the B rapidly and continuously or wave the controller, when the energy gauge reaches the maximum, press the upper arrow key to throw the shot put.
Dance mat control: step the ◧ key rapidly and continuously, when the energy gauge reaches the maximum, step the ◨ key to throw the shot.

9.30 Tetris

Hold the wireless controller horizontally. Press the left and right arrows to control the horizontal movement of the blocks; press the down key to accelerate the dropping speed; press the upper key to change the direction of the block.

9.31 Reversi

Hold the wireless controller horizontally. Press the arrow keys to control the cursor and press B to place apiece. The game is played by flipping each other's pieces and the winner is determined by the number of pieces on the board. A piece must be placed in such a way that it flips the opponent's pieces,otherwise it cannot be placed. All of the opponent's pinned pieces will be flipped over. They can be joined horizontally, vertically, or diagonally. The four corner squares must have all of the opponent's discs on them, with no spaces.

9.32 Puzzle

Press B to select the block, press up, down, left, right to move to the correct position, then press B to place the block. Press A to view the whole image.

9.33 Roadman

Hold the wireless controller horizontally. Press the arrow keys to move the bulldozer. Press "START" to pause, then press "SELECT/RETURN" to exit the game.

9.34 Sokoban

There are 9 cells in the block, each cell can only be filled with one number (1-9), and the numbers can only be used once without repeatedly. Each row and each column also needs to use up all numbers 1-9 without repeat. Press B to select the blank cell, select the number, and then press B to fill in. There are 9 opportunities in each game, press the A key on the blank cell to view the tip.

9.35 Hammer (Single-player Game)

Controller: Press the B rapidly and continuously or waving the controller to accelerate, when the energy gauge reaches the maximum, press the upper arrow key to throw the hammer.
Dance mat control: step the ◧ key rapidly and continuously, when the energy gauge reaches the maximum, step the ◨ key to throw the shot.

10. Classic Games

(In the game, press "SELECT to choose a two-player game & long press the "START" for three seconds to exit the game.)

10.1 The Legend of Kage

Handle: The arrow keys to control the direction of character's movement, the "A" key to shoot darts & the "B" key to jump.

10.2 Contra 2

Handle: The arrow keys to control the direction of the character's movement, the "A" key to fire bullets & the "B" key to jump.

10.3 Contra

Handle: The arrow keys to control the direction of the character's movement, the "A" key to fire bullets & the "B" key to jump.

10.4 Super Mario

Handle: The left and right keys to control the character to move forward and backward, the down key to squat & the "B" key to jump.

10.5 Adventure

Handle: The left and right keys to control the character to move forward and backward, and the "A" key to attack.

10.6 Adventure 4

Handle: The left and right keys to control the character's moving direction, the down key to lie down, the "A" key to attack & the "B" key to jump.

10.7 Antarctic Adventure

Handle: The left and right keys to control direction & the "B" key to jump.

10.8 Argus

Handle: The left and right keys to control forward and backward movement, the down key to squat, the "A" key to attack & the "B" key to jump.

10.9 Batman

Handle: The left and right keys to control forward and backward movement, the down key to squat, the "A" key to attack & the "B" key to jump.

10.10 Battle City

Handle: The arrow keys to control direction & the "B" key to fire shells.

10.11 Billiard

Handle: The arrow keys to control the direction & the "B" key to confirmhit the ball.

10.12 Blue Shadow

Handle: The arrow keys to control the direction of the character, the "A" key to attack & the "B" key to jump.

10.13 Bomber Man

Handle: The arrow keys to move direction & the "B" key to set off bombs.

10.14 Caveman

Handle: The left and right keys to control direction, the "A" key to attack & the "B" key to jump.

10.15 Chinese Chess

Handle: The arrow keys to control the direction of the cursor & the "B" key to confirm.

10.16 Fantasm Mini

Handle: The arrow keys to control the direction of the character & the "B" key to shoot.

10.17 Felix The Cat

Handle: The left and right keys to control forward and backward movement, the down key to get down, the "A" key to attack & the "B" key to jump.

10.18 Final Mission

Handle: The arrow keys to control the direction of movement & the "A" key fires bullets.

10.19 Galaxian

Handle: The left and right keys to control the left and right movement & the "B" key to fires bullets.

10.20 Gun Nac

Handle: START+left/ right key to enter the game, the arrow keys to control the direction of movement & A, B keys to shoot.

10.21 Ice Climber

Handle: The left and right keys to control the movement of the character, the "A" key to attack & the "B" key to jump.

10.22 Jackal

Handle: The arrow keys to control the movement of the tank, the "A" key fire bullets & the "B" key to fire shells.

10.23 Jackie Chan

Handle: The left and right keys to control the character's movement, the down key to squat, the "A" key to punch & the "B" key to jump.

10.24 Lode Runner

Handle: The left and right keys to control the character's movement, the "A" key to place the bridge & the "B" key to jump.

10.25 Ninja Gaiden 2

Handle: The arrow keys to control the direction of the character, the "A" key to attack & the "B" key to jump. The left key + "B" key to jump backward & the right key + "B" key to jump forward.

10.26 Pooyan

Handle: The up and down keys to control the height of the hanging basket & the "B" key to shoot arrows.

10.27 Rock Man

Handle: The arrow keys to control the direction of the character's movement, the "A" key to fire bullets & the "B" key to jump.

10.28 Spartans

Handle: The arrow keys to control the movement of the character, the "A" key to kick & the "B" key to punch.

10.29 Tetris

Handle: The left and right keys to move the block, the down key to accelerate falling & the "B" key to change the direction of the block.

10.30 Aladin

Handle: The arrow keys to control the direction of character movement & the "A" key fire bullets.

10.31 Bubble Dragon

Handle: The left and right keys to control the direction of movement, the "A" key to attack & the "B" key to jump.

10.32 Dragon Strike

Handle: The arrow keys to control the movement of the cursor, the "A" key to mark the grid & the "B" key to dig.

10.33 Fire Bird

Handle: The arrow keys to control the movement of the character, the "A" key to fire bullets, the "B" key to jump.

10.34 Pim Bali

Handle: The left key for left paddle, the "A" key for right paddle & the "B" key for launching pinball.

10.35 Squirrel 2

Handle: The left and right keys to control the character's movement, the "B" key to jump & the "A" key to throw the box. The left key + "A" key to take the box to the left & the right key + "A" key to take the box to the right.

10.36 Zippy Race

Handle: The left and right keys to control the motorcycle to move left and right.

Warranty and After-sales Service

Our company's products comes with 12-month warranty and lifetime technical support.

If you're not 100% satisfied with the product, please feel free to contact us, we will get back to you as soon as possible and offer a satisfying solution. Thanks for your understanding.

How to Contact Us: [Account Service]-[Order History]-[Contact Seller]

Email: hvwservice@gmail.com

Official website: dancemaffiamly.com

Note

1. It is not recommended that customers download their own songs, because the dance steps may not be synchronized. Each song is carefully arranged to match the rhythm.
2. When you start to use the dance mat for the first time, you may feel unskilled practice more, and you will get the charm of this dance mat.
3. When you do not use the dance mat for a long time, please take off the battery.
4. There is a small probability that the machine will be stuck, because the memory card reading can't keep up. It will not cause damage to the host. Just turn off the host and rest for a period of time.
5. If the disco light doesn't work, please check if the interface is aligned or wipe the interface of the ball.
6. If the host can't start or the light is not working but the screen is black, it could be the charger. You can try it with another charger, such as a mobile phone charger.
7. If there is some cheap, it is the sound of the conducting film in the mat, which is normal.

Wir offer fhre replacement of accessories service (gamepad support only). Falls Sie Probleme mit einem der oben aufgeführten Artikel haben, wenden Sie sich bitte an unsere Kundendienstabteilung. Wir werden Ihnen so schnell wie möglich eine Lösung anbieten.

Wir bieten einen kostenlosen Austauschservice für Zubehörteile (nur Gamepad) zur Verfügung an. Wenn Sie während der Nutzung einen Ausfall Ihrer Geräte oder Zubehörteile feststellen, können Sie sich an unser Kundendienstteam wenden. Wir werden Ihnen so schnell wie möglich eine Lösung anbieten.

Nous offrons un service de remplacement gratuit des accessoires (uniquement pour les manettes de jeu). Si vous rencontrez une défaillance des accessoires mentionnés ci-dessus pendant leur utilisation, vous pouvez contacter notre service clientèle et nous vous fournirons de nouveaux accessoires dès que possible.

Offriamo un servizio di sostituzione gratuito degli accessori (solo supporto per gamepad). Se si riscontra un guasto degli accessori sopra menzionati durante l'uso, è possibile contattare il nostro servizio clienti e provvederemo alla sostituzione non nuovi accessori il prima possibile.

Ofrecemos un servicio de reemplazo gratuito de accesorios (solo soporte para gamepad). Si encuentras algún fallo en los accesorios mencionados durante su uso, puedes contactar a nuestro equipo de servicio al cliente y te proporcionaremos nuevos accesorios lo antes posible.