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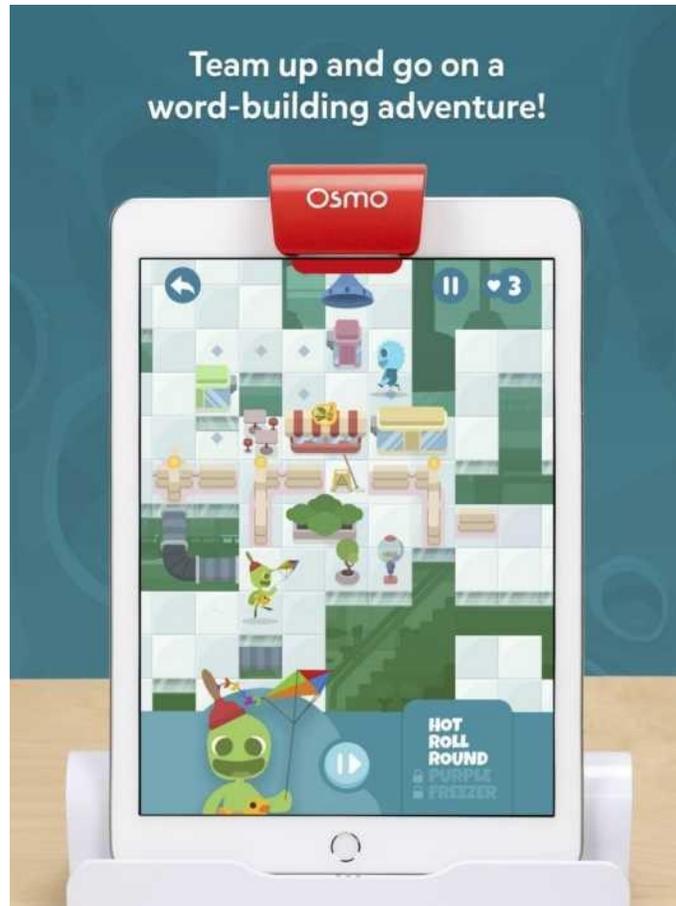




Getting Started with Osmo Lettertopia

Updated 07.10.2020

Version 1.2.0



How does Lettertopia work?

Osmo Lettertopia is a game app that you can download from the app store and play with your Osmo iPad or Fire base. You will need the Osmo Words tiles to play this game.

If you have purchased the Osmo Genius Kit Plus, your kit will contain a redemption code for Osmo Lettertopia. If you don't have a redemption code, you can still download it from the App Store. You will be able to play a trial of the game before you commit to purchasing it.

- 26 blue letter tiles or
- 26 red letter tiles



Quantity: 26

Blue A-Z Letter Tiles



Quantity: 26

Red A-Z Letter Tiles

We have Words tiles available for sale separately on [our shopping page](#).

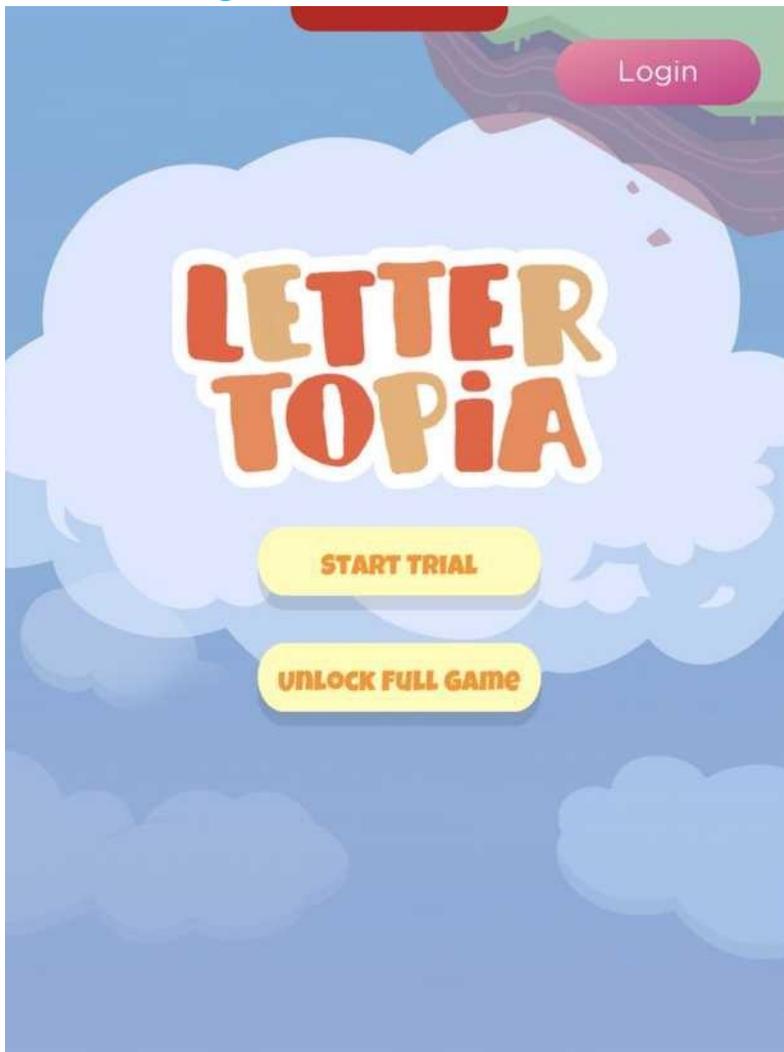
Please check [this list of Osmo-compatible devices](#).

Menu Navigation

Tap , or your avatar, if you're already logged in, in the upper right corner of the home screen to view the myOsmo account screen. See this [guide to myOsmo accounts and profiles](#) for more information.

Game Manual

A. Menu Navigation



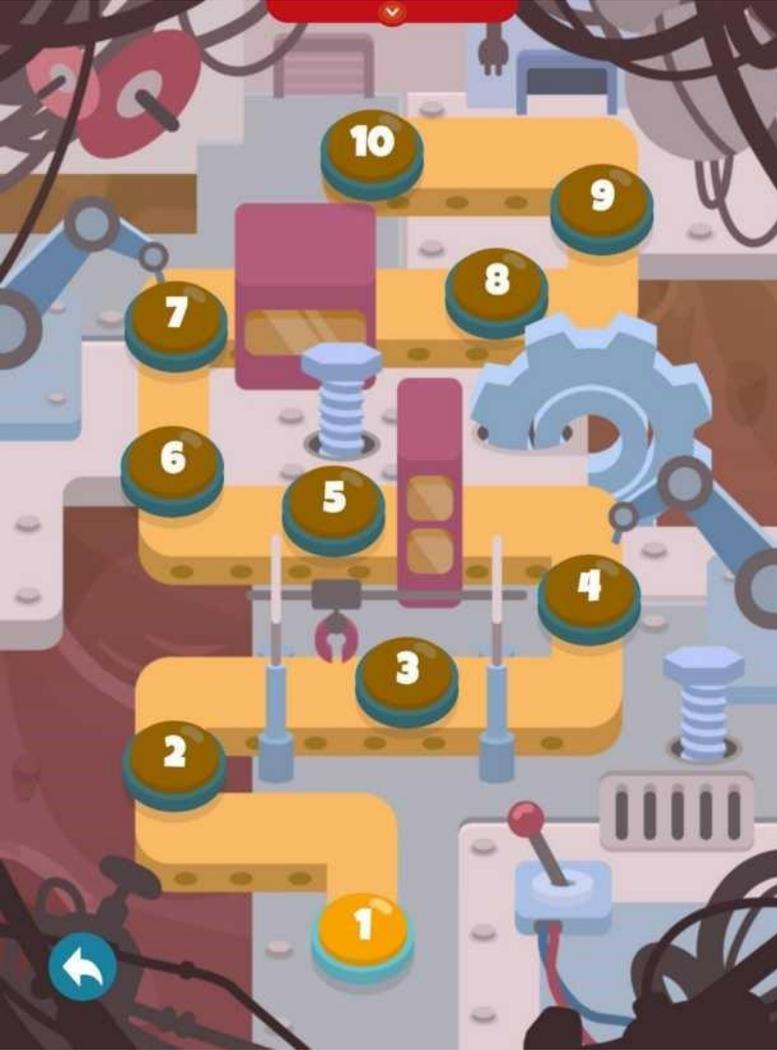
Tap “START TRIAL” to start a trial of the game. “UNLOCK FULL GAME” will enable you to purchase the full game experience.



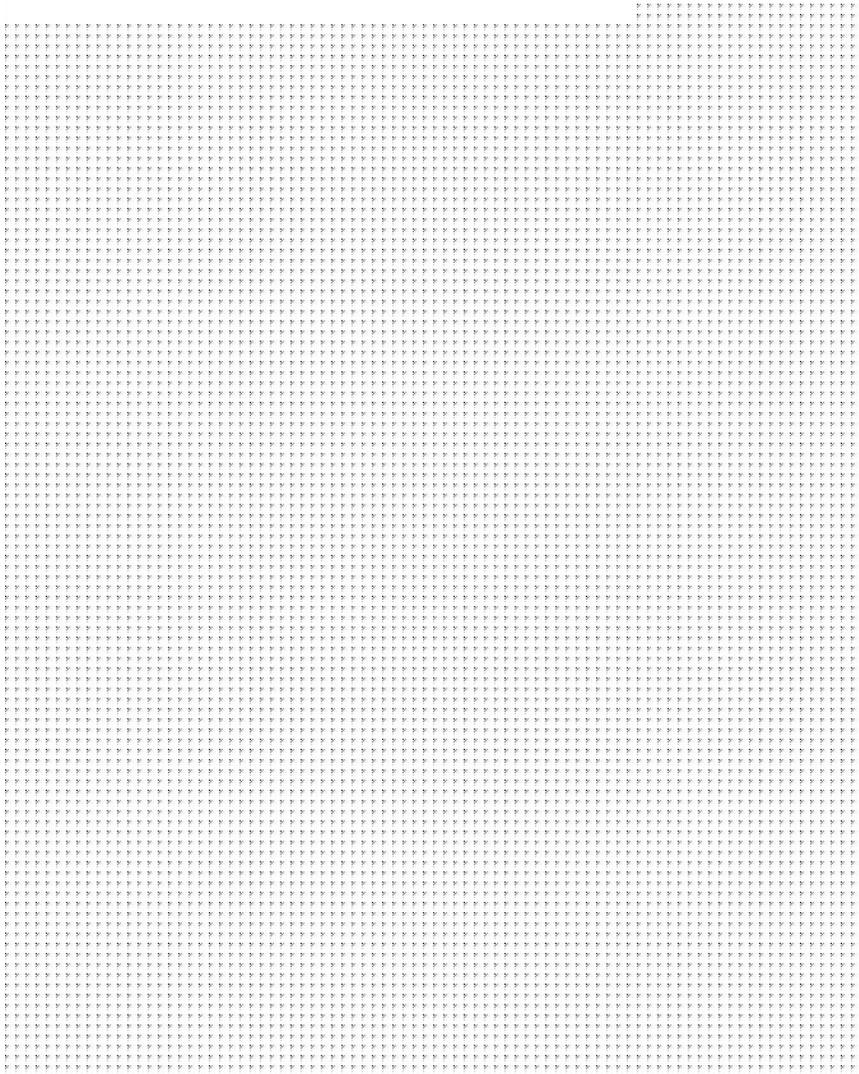
You will go to the main island, where you will see all the worlds to visit. Select “Workshop” to play the first world. After you beat the levels in the workshop, you will unlock the “Jungle” world.

There are 40 levels total in this game.





Select Level 1 and you'll enter the level. Once you beat all 10 levels, you'll unlock the next world!



Select your player using the triangle side arrows and press “Select” when you are ready picking a character. You can buy new words if you tap on the “Upgrade” button. Above the select button, you will see a list of the creatures you can collect in each world.

B. Object of the Game

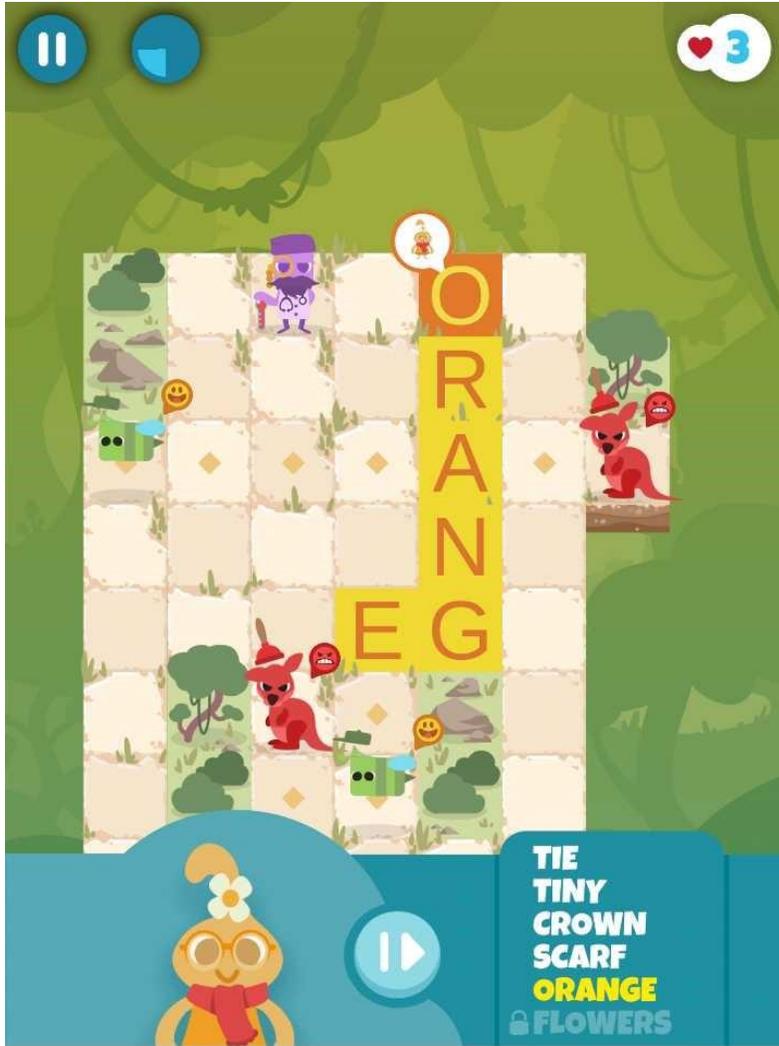


The object of the game is to navigate through the level to the end and collect as many creatures as you can.

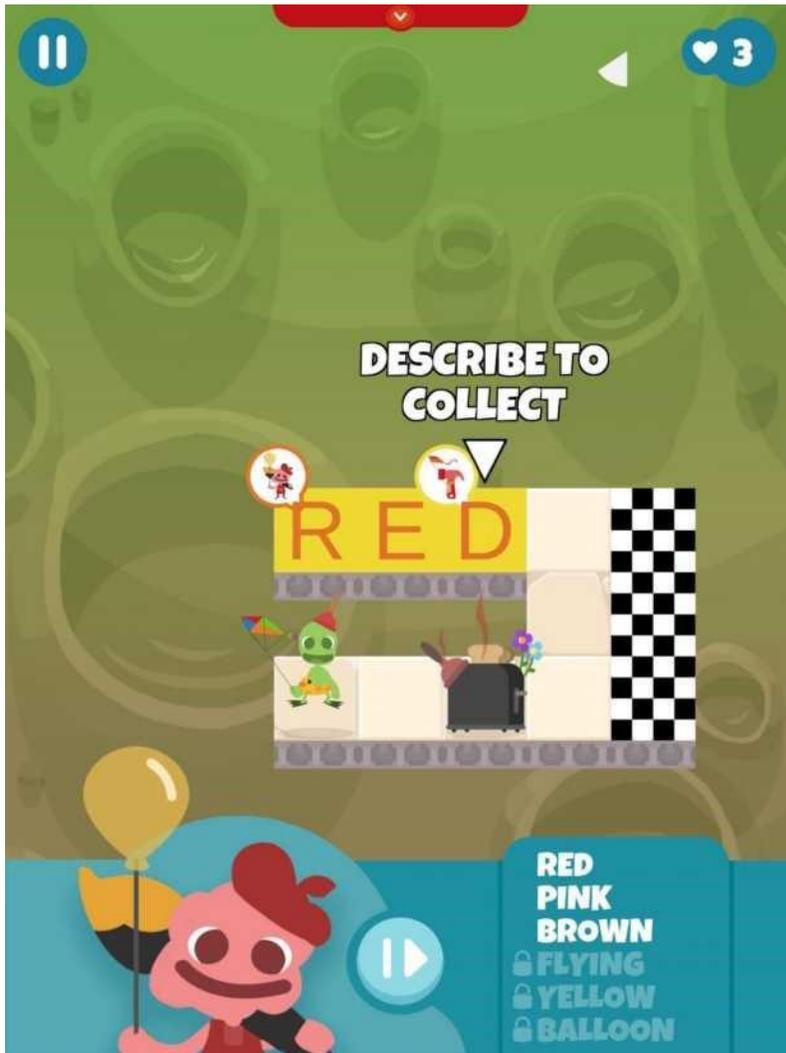


Find the Osmo Letter Tiles that match the white words on the bottom of the screen. Get them ready next to your play area!

To move, place the letter tiles that match one of the words at the bottom of the screen in front of the iPad.



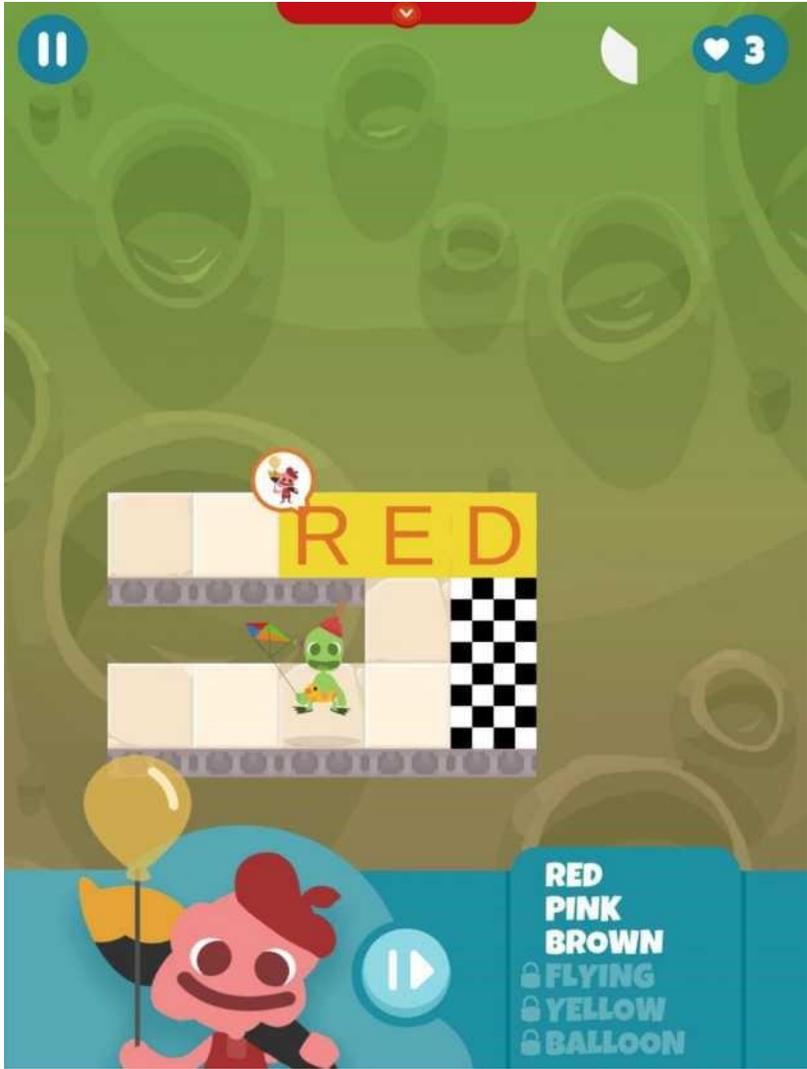
You can place tiles in any direction to move a round the map. Once you place the whole word, the character will move to the final letter!



Place the word that describes the creature to collect it. You'll collect the creature if you write a word that describes them and it crosses that character.



For example, you can write the word "HOT" for a hot toaster.



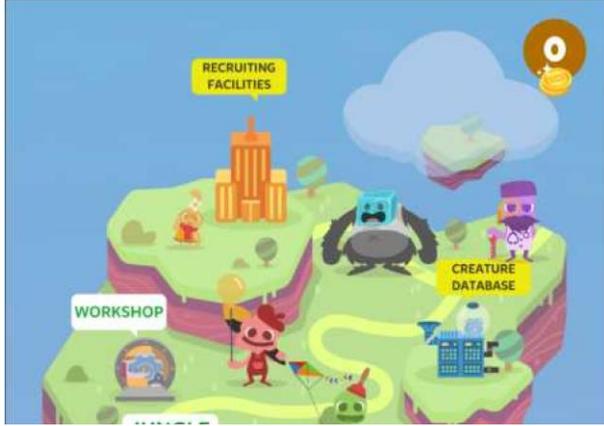
Move your characters to the finish line to complete the level.



C. C collecting coins



When you beat a level, you will earn coins to unlock new characters.



In the island menu, you can go to the recruiting facility to unlock new characters.



You can unlock different characters and more words with the coins you earn.

Best Practices for Effective Osmo Detection



1. Keep hands and fingers a way from the blocks after placing them so that Osmo can see it.
2. Keep the reflector centered along the top edge of your device so the camera can see the play space.
3. Keep the blocks close to your device so the camera can see them.
4. Play Coding Away in a well lit room. If your tabletop or surface is a dark color, it may be interfering with the software detection.
5. Try placing a n 8.5 x 11 sheet of white paper on the tabletop, and then put the blocks on top of the paper.
6. Make sure you are using a device that is compatible with Osmo. Please check [this list of Osmo-compatible devices](#).
7. If you experience any issues despite this setup, please reach out to support@playosmo.com for assistance.



Getting Started with Osmo Math Buzz

Updated 7.02.2020

Version 1.1



Materials to Play

Osmo Math Buzz is a digital download that you can play with your Osmo Base and the Osmo Number tiles found in your Genius Starter Kit. These are the tiles you will use to play Osmo Math Buzz.

If you have purchased the Osmo Genius Kit Plus, your kit will contain a redemption code for Osmo Math Buzz. If you don't have a redemption code, you can purchase and unlock it in the app store. You will be able to play a trial to try the game first.

	"1" Number "5" Number		Quantity: 2	Quantity: 2
	"2" Number "6" Number		Quantity: 2	Quantity: 2
	"3" Number "7" Number		Quantity: 2	Quantity: 2
	"4" Number "8" Number		Quantity: 2	Quantity: 2
	"0" Number "9" Number		Quantity: 2	Quantity: 2

We have Numbers tiles available for sale separately on [our shopping page](#).

Please check [this list of Osmo-compatible devices](#).

Menu Navigation

Accessing your Osmo account

Tap  or your avatar, if you're already logged in, in the upper right corner to view the myOsmo account screen. See this [guide to myOsmo accounts and profiles](#) for more information.

Your first playthrough

Tap the **Play** button to get started.



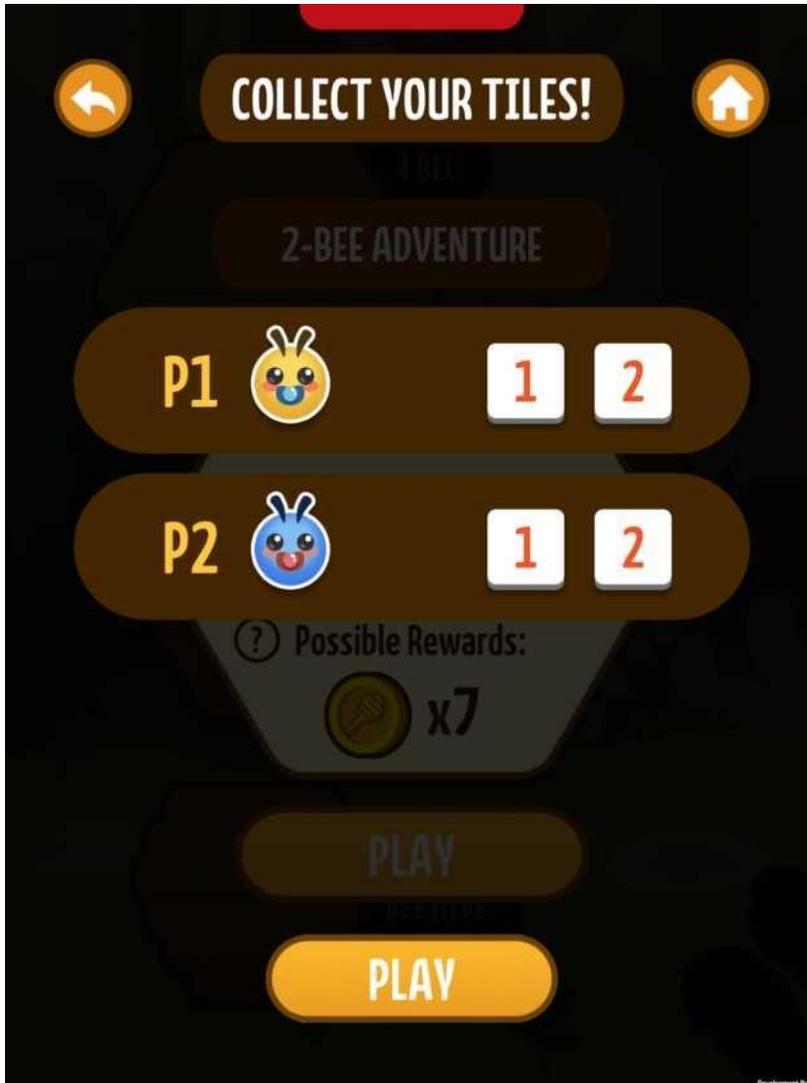
Next, select the number of players for the game. Then select the level you want to play. Once you select your level, you will see secondary objectives that you can try to complete for extra coins. Coins can be used to unlock new characters. There are four types of bees and four colors for each bee.



Pick a character (Each character has special abilities) .Then, select the age of the player.



When you're ready, tap the orange **Play** button to start the level.



Game Manual

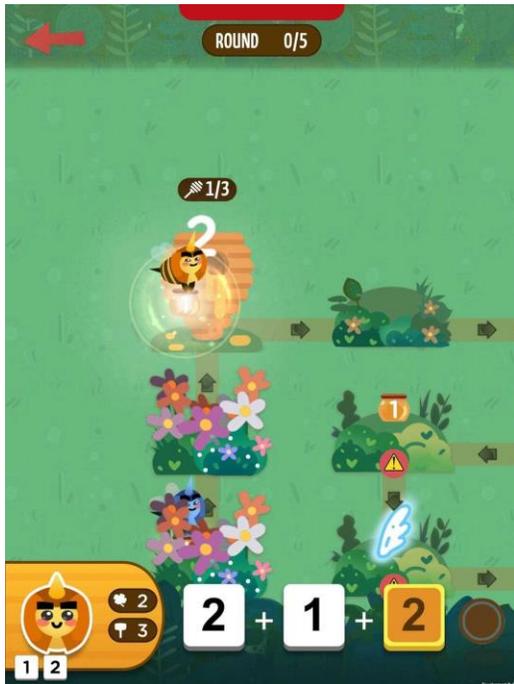
A. Object of the Game

Team up with your friends and family to bring back all the honey in the garden! Avoid the wasps, or they'll stun you! There are twenty 2-player levels, eight 3-player levels and eight 4-player levels to play and strategize. Each level adds new strategies and different types of wasps to encounter.

On the bottom right of the screen you will see your playable tiles. Place them face up in front of your iPad and the Osmo mirror will read the tile. You can place up to 2 tiles at a time.



Land on the honey to pick it up. The heavy honey will slow you down, so keep an eye out for how much it subtracts from your movement. To complete the level, return all the honey to the hive.



Land on a wasp to stun the wasp for 2 turns.



B. Bees and wasps

There are many bees and wasps. The bees are the ones that start on the top left, the wasps will be spread out around the map.

- Wasps have different abilities, they will either steal or freeze your number tiles. Some wasps will move if they spot you while others will wander around.

Each bee will have different number tiles you can use and different luck.

Your luck will help you get away without any consequences when a wasp attacks you.



C. Power-Ups

There are Power-Ups on the map that can help you against wasps, or help you move faster.



Hammer: The hammer stuns wasps for 2 turns longer. You stun the wasp by landing on it.



Wings: The wings speed you up by adding or multiplying the tiles you put down. Example $2 + 3$ (+2)



Clover leaf: Clover leaf will increase your luck, helping you dodge wasp attacks.

D. Beating the Level

The level ends when you collect all the honey.



You will see the coin rewards you earned from completing missions. You can save these up, and spend them on new characters.



To go to the next level, press the “NEXT LEVEL” button.

Best Practices for Effective Osmo Detection



1. Keep hands and fingers away from the blocks after placing them so that Osmo can see it.
2. Keep the reflector centered along the top edge of your device so the camera can see the play space.
3. Keep the blocks close to your device so the camera can see them.
4. Play Coding A while in a well lit room. If your table top or surface is a dark color, it may be interfering with the software detection.
5. Try placing an 8.5 x 11 sheet of white paper on the tabletop, and then put the blocks on top of the paper.
6. Make sure you are using a device that is compatible with Osmo. Please check [this list of Osmo-compatible devices](#).
7. If you experience any issues despite this setup, please reach out to support@playosmo.com for assistance.

Other Questions

What do I do if I lose a piece?

Please reach out to us for assistance through this form: <https://support.playosmo.com/hc/en-us/requests/new>.

Can I clean the tiles?

You can gently wipe the pieces with a damp cloth if they get dirty.

