





# SCUF PRESTIGE™

WIRELESS/WIRED PROFESSIONAL CONTROLLER



Thank you for purchasing a SCUF® controller. Without the support of gamers like you, we wouldn't be able to dedicate ourselves to our passion – creating the purest connection between you and the game.

Early in 2011, SCUF Gaming® created the market for high-performance gaming controllers and accessories that increase hand use and improve gameplay for console and PC.

SCUF® pioneered many innovative features for controllers, covering key areas that include: the back control functions and handles, the trigger control mechanisms and the thumbstick area. Today, these features are relied on by most top gamers in the world.

SCUF® recognizes that one size does not fit all which is why the SCUF Prestige™ offers full configurability and customization, for you, the gamer to adjust to your hand size and game preference.

SCUF Gaming® is the official controller partner of most major gaming leagues, and one of the foundational partners of the console esports ecosystem.

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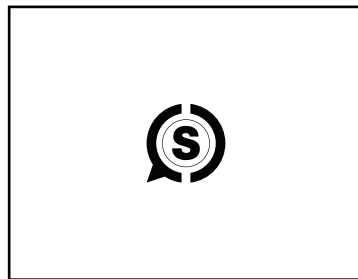
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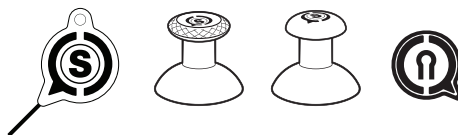
## **WARNING**

ALWAYS read, understand and follow all warnings and instructions for your controller before use. Keep for future reference. See important Safety Information section for more information.

# WHAT'S IN THE BOX



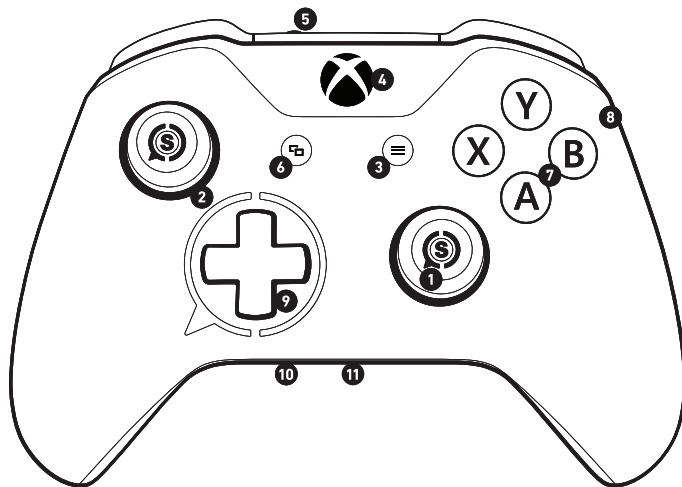
- SCUF Prestige™ Wireless Controller
- 10ft Braided Micro-USB Cable (for charging and wired play)
- 2x Additional Thumbsticks



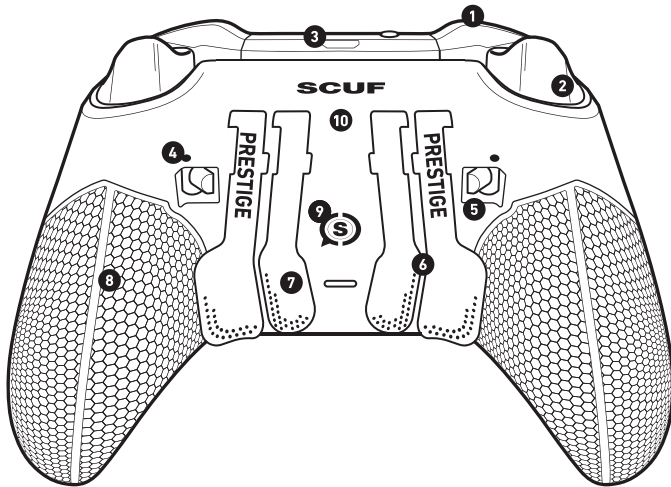
- 1x EMR Mag Key (used to remap paddles)
- 1x SCUF Key 0.9mm (used to adjust hair triggers)
- Product Guide
- Sticker Pack

# DEVICE LAYOUT & FEATURES

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- 1 Customizable Thumbsticks
- 2 Anti-Friction Rings
- 3 Menu Button
- 4 Xbox Button
- 5 Sync Button
- 6 View Button
- 7 Action Buttons (ABXY)
- 8 Interchangeable Magnetic Faceplate
- 9 D-Pad
- 10 3.5mm Audio Jack Port
- 11 Xbox Chat Adapter Port



- 1 Bumpers (LB, RB)
- 2 Triggers (LT, RT)
- 3 Micro-USB Port
- 4 Adjustable Hair Trigger
- 5 Trigger Stop Switch
- 6 Paddle Control System
- 7 Reset Button (under paddle)
- 8 High Performance Grip
- 9 Electro-Magnetic Remapping Area
- 10 Lithium-Ion Rechargeable Battery (enclosed)

# CONTROLLER SET-UP

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The SCUF Prestige™ for Xbox One™ & Windows offers dual mode Wireless (Bluetooth™) / Wired (USB) connectivity. Please follow the appropriate set-up instructions for your device.

## **Pairing your controller with your Xbox One™ system using the connect button:**

- 1 Turn on your Xbox One™ system (pressing the Xbox button on your SCUF Prestige™ will not turn on the console until the controller is paired).
- 2 Press the Xbox button on your SCUF Prestige™ to activate it. The Xbox button will start flashing.
- 3 Press the connect button on your Xbox One™ system.
- 4 Within 20 seconds, press and hold the controller's sync button until the Xbox button flashes. When the light stays lit, your controller is connected.

## **Pairing your controller with your Xbox One™ using the Micro-USB cable:**

- 1 Connect the cable to the Micro-USB port in the back of the controller.
- 2 Connect the other end of the cable to one of the USB ports on your Xbox One™ system.
- 3 Press the connect button on your Xbox One™ system.
- 4 Within 20 seconds, press and hold the controller's sync button until the Xbox button flashes. When the light stays lit, your controller is connected.

### **Charging:**

*We recommend charging your SCUF Prestige™ via the Xbox One™ system. Using any other power source could result in damage to your controller.*

- 1 Connect the cable to the Micro-USB port in the back of the controller.
- 2 Connect the other end of the cable to one of the USB ports on your Xbox One™ console.
- 3 Expected charge time of the SCUF Prestige™ is four hours.
- 4 Up to 30 hours on a single charge depending on use. If the vibration and Impulse Triggers are active, play time on a single charge will decrease.

Note: On the Xbox One X™ and Xbox One S™ systems, the connect button is on the front right, below the power button. On the original Xbox One™ system, the connect button is a circular button on the side, around the corner from the disc tray.

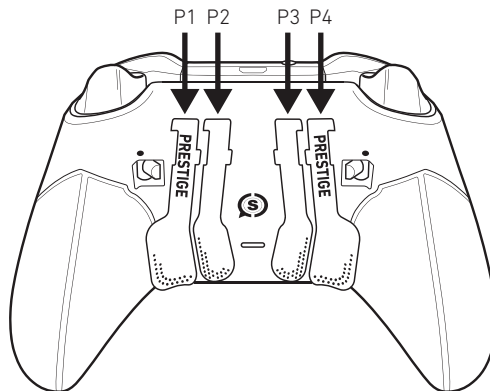
You can connect up to eight SCUF Prestige™ controllers to an Xbox One™ system.

For more information about how to connect your controller to a PC, please visit [scuf.co/support](http://scuf.co/support)

## PADDLE CONTROL SYSTEM (P1, P2, P3, P4)

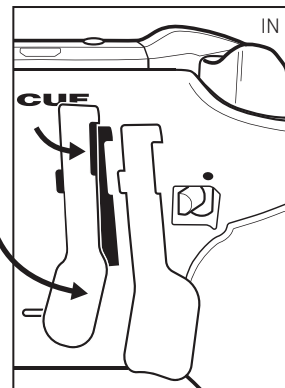
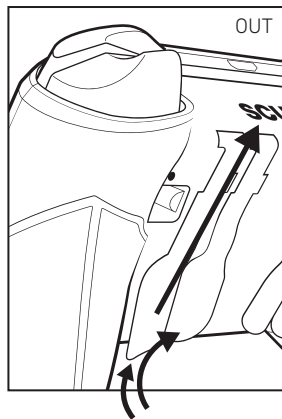
Paddles allow you to utilize more of your hands by keeping your thumbs on the thumbsticks, shortening the response time in between performing actions.

- Any of the four paddles can be mapped to buttons or controller functions, including the bumpers and Menu / View buttons. For more information, see the “Electro-Magnetic Remapping” section on page 10.



*Adding, removing, replacing or customizing your paddles:*

- To remove a paddle: lift slightly under the base of the paddle (see diagram) and slide up to release.
- To replace a paddle: Locate the side-locking features on the paddle and align with controller channel (see diagram). When flush, lock the paddle by pushing it down into place. You will hear a “click” when the paddle is secured into place.



# FEATURES & BENEFITS

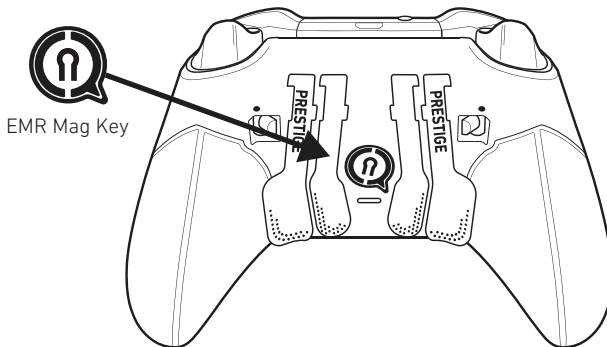
## ELECTRO-MAGNETIC REMAPPING (EMR)

The EMR Mag Key (see diagram) included in the box is used to easily remap any paddle to one of the following fourteen functions: A, B, X, Y, Left D-Pad, Right D-Pad, Up D-Pad, Down D-Pad, LS, RS, Menu, View, LB and RB, offering you ultimate gaming flexibility and customization.

*To remap paddles:*

Place your EMR Mag Key on the back of the controller between the two inner paddles (P2 and P3) with the SCUF logo facing the back of the controller. The key needs to remain magnetically attached to the back of the controller during the remapping process.

- 1 Press and hold the paddle that you intend to remap, and simultaneously press and hold the controller function or button that you want to map it to.
- 2 Release the button or controller function, then release the paddle.
- 3 Repeat steps 1 & 2 for each paddle you wish to remap.
- 4 Remove the EMR Mag Key from the back of the controller and your paddle / paddles will be remapped accordingly.



Note: If you try to remap a paddle to the Xbox button or the triggers (LT / RT), the read will be ignored and your paddle will remain mapped to the last mapped function.



## TRIGGER CONTROL SYSTEM

The Trigger Control System consists of two modules: the Adjustable Hair Triggers and the Quick Shift Trigger Stops, which reduce latency and allow you to fine-tune the triggers and eliminate unnecessary trigger travel. Please note that trigger features may not be compatible with all games. If you experience any controller issues in or out of game, please return to the standard trigger settings as first troubleshooting step.

### ADJUSTABLE HAIR TRIGGERS

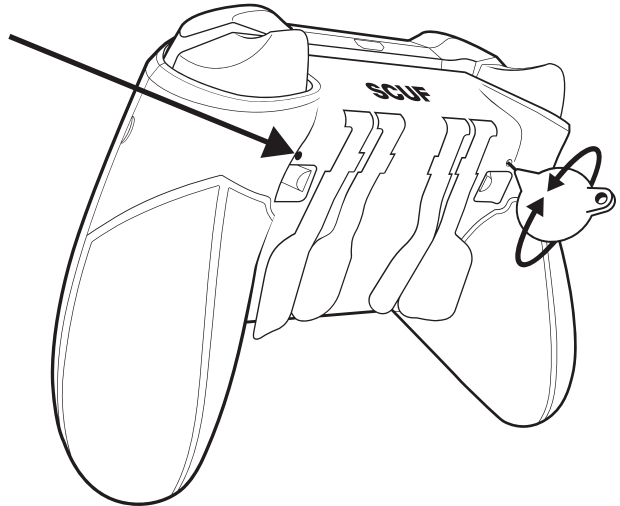
You may want to adjust and fine-tune the position of your trigger to reduce movement in trigger resulting in faster response time. We recommend adjusting the Hair Trigger in-game by tightening until the in-game action is initiated, then loosening off slightly to your playing preference.

*To use your Hair Trigger feature:*

- Insert the SCUF Key (0.9mm) into the adjustable trigger screw.
- Turn the SCUF Key clockwise to tighten the Hair Trigger. Turn the SCUF Key counterclockwise to loosen the Hair Trigger.

*To return to standard trigger position:*

- Insert the SCUF Key into the adjustable trigger screw and turn counterclockwise until the screw is flush with the back of the controller body.



# FEATURES & BENEFITS

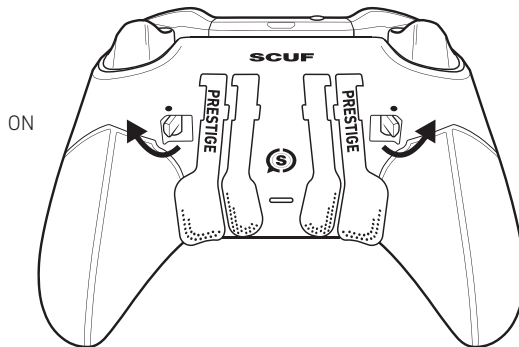
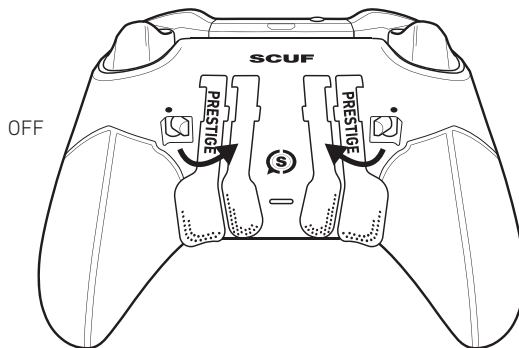
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## QUICK SHIFT TRIGGER STOPS

Trigger Stops are designed to reduce trigger latency by eliminating the travel required past the activation point of the trigger. Use the Trigger Stop switches on the back of the controller to enable or disable the Trigger Stop.

*"ON" position:* the travel distance when releasing the trigger will be reduced. To turn the trigger stops on, push the Trigger Stop switch towards the outside of the controller. See diagram.

*"OFF" position:* the trigger will have a standard travel distance. To turn the trigger stops off, push the Trigger Stop switch towards the inside of the controller. See diagram.





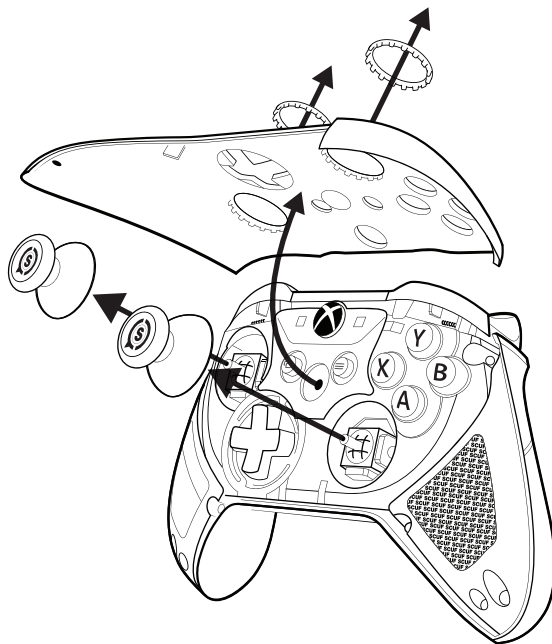
## CUSTOMIZABLE THUMBSTICK AREA

The SCUF® thumbsticks are interchangeable and securely lock in place with the removable magnetic faceplate. The thumbsticks come in various lengths and shapes to accommodate your hand size and also provide a larger, more grippy surface area for improved accuracy and control.

*To swap thumbsticks:*

- Remove the faceplate by lifting it from the controller chassis using the finger notch on the top right side of the controller (see diagram).
- To remove your current thumbstick, lift it off the thumbstick shaft.
- Align your selected thumbstick with the thumbstick shaft and press firmly to secure.
- Align faceplate with the controller and push to secure. You will hear the faceplate “click” into place.

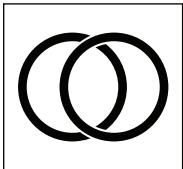
Note: The tail of the SCUF logo on the thumbstick should be positioned at the bottom left once the thumbstick is in proper position.



*Reference this figure for the next page.*

# FEATURES & BENEFITS

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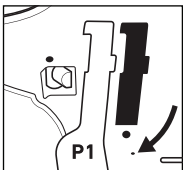
## ANTI-FRICTION RINGS

The Anti-Friction Rings can also be swapped out and replaced. These rings are made with high grade self-lubricating materials to provide a pro-grade finish, so the thumbstick glides on contact.



## INTERCHANGEABLE MAGNETIC FACEPLATE

This allows you to customize your controller's style. It can be removed by lifting it from the controller chassis using the finger notch on the top right side of the controller.



## RESET BUTTON

In the event that you are encountering issues with your controller, one potential solution may be resetting your controller. The Reset Button is positioned beneath the inner right paddle (P2), and can be pressed using the SCUF Key (0.9mm) provided or a paper clip. To remove and replace the paddle: refer to Paddle Control System section on page 9. Pressing the Reset Button will restart your controller.

*To swap the rings:*

- 1 Remove the faceplate by lifting it from the controller chassis using the finger notch on the top right side of the controller (see diagram on previous page).
- 2 To remove the ring, push it from the inside of the front faceplate until release.
- 3 To place a ring into a faceplate, push it into place from the front side aligning the teeth.
- 4 Align faceplate with the controller and push to secure. You will hear the magnets "click" into place.

*To swap the faceplate:*

- 1 Remove the faceplate by lifting it from the controller chassis using the finger notch on the top right side of the controller.
- 2 Align the new faceplate with the controller and push to secure. You will hear the faceplate "click" into place.

Note: The Anti-Friction Rings on the faceplate may pop out when attaching the faceplate onto the controller chassis. If the rings become dislodged during this action, press the rings back into the faceplate until you hear a "click."



## SCUF Gaming Limited Warranty

This product is covered by a 6-month (180 day) Limited Warranty (following the date you received the Game Controller). For SCUF Gaming® Limited Warranty information, please visit [scuf.co/warranty](https://scuf.co/warranty)

## Intellectual Property & Patents

Multiple features of this controller are protected by patents. For more information, please visit [scuf.co/patents](https://scuf.co/patents)

## Contact Us & Technical Support

For technical assistance or questions about your product, warranty and return questions as well as general inquiries, please visit [scuf.co/support](https://scuf.co/support)

**Contact:** [scuf.co/contact](https://scuf.co/contact)

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(+44) 15 09 81 21 10

### All Other Countries:

+1 (404) 851-9261

## Important Safety Information

Always read, understand and follow all warnings and instructions for your controller before use. Keep this Product Guide for future reference. See Important Safety Information section for more information.

Your health is important — please read through this section as closely as you read through every other part of the manual.

## **▲ WARNING**

To prevent serious injury or death: Stop playing and seek medical attention if you experience fatigue, nausea, shortness of breath, chest tightness, dizziness, discomfort, or pain.

Stop and rest if muscles, joints, or eyes become tired or sore.

Photosensitive Seizures. Some people may experience seizures when exposed to certain images, such as flashing lights or patterns in video games.

# CONTACT US & TECHNICAL SUPPORT

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Immediately stop playing and seek medical attention if you experience lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury or death.

Parents should watch for and ask their children about the above symptoms because children and teenagers are more likely to experience these types of seizures. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

Sitting or standing farther away from the screen, using a smaller size screen, playing in a well-lit room, and not playing while sleepy or fatigued can reduce the potential for photosensitive seizures to occur.

**Musculoskeletal Disorders.** When playing video games, you may experience discomfort in your hands,

arms, shoulders, neck, or other parts of your body. If you experience persistent or any type of recurring discomfort, seek medical attention.

Symptoms can be associated with painful and sometimes permanently disabling injuries or disorders of the nerves, muscles, tendons, blood vessels, and other parts of the body, including carpal tunnel syndrome, tendinitis, tenosynovitis, vibration syndromes and other conditions.

To potentially reduce your risk of experiencing a musculoskeletal disorder, use comfortable postures; keep your hands, fingers, and other body parts relaxed; and take breaks as needed.

If you have questions about musculoskeletal disorders, see a qualified medical professional.

**Choking Hazard.** Your game controller and accessories are not toys and may contain small parts.

Please keep your controller and accessories out of reach of children under three years old.

**Hearing Loss.** Extended exposure to loud noises may result in temporary or permanent hearing loss.

Set the volume to a level loud enough to hear clearly in quiet surroundings. If you can't understand someone nearby speaking in a normal voice, turn down the volume.

The more time you are exposed to high noise levels, the more likely you are to damage your hearing. The louder the sound, the less time is required to permanently damage your hearing. Even low volumes can damage your hearing, if you are exposed for many hours.

**Personal Medical Devices.** Radio-frequency emissions from electronic equipment may negatively affect the operation of other electronic equipment and cause them to malfunction.



Although these devices are designed, tested and manufactured to comply with regulations governing radio frequencies and EMC directives, the wireless transmitters and electrical circuits in the device may cause interference in other electronic equipment.

#### **Persons with Pacemakers.**

The Health Industry Manufacturers Association recommends a minimum separation of 15 cm (6 inches) be maintained between a wireless device and a pacemaker to avoid potential interference with the pacemaker. Wireless devices should not be carried in a breast pocket. If you have any reason to suspect that interference is occurring, turn the device off immediately.

**Other Medical Devices.** If you use any other personal medical device, contact the medical device manufacturer or your physician to determine whether it is appropriate for you to use other electronic devices near your medical device.

**Controller.** Product may become warm to the touch during use, this is normal and should not indicate an issue with the controller.

#### **Batteries**

##### **⚠ WARNING**

Improper battery use may result in serious injury, death, or property damage as a result of battery fluid leakage, overheating, fire or explosion.

Battery fluid is corrosive, can cause skin and eye burns, and is harmful if swallowed. If fluid from the battery contacts skin or clothes, flush skin with water immediately and seek medical attention. DO NOT crush, open, puncture, mutilate, heat above 95°F (35°C), apply direct heat to, or dispose of the controller in a fire. DO NOT leave a battery-powered device in direct sunlight for an extended period, such as on the dashboard of a car during the summer.

DO NOT immerse the controller in water or allow it to become wet. DO NOT charge your controller directly to wall outlets or car cigarette-lighter sockets. DO NOT strike, throw, step on or subject the controller to severe physical shock. DO NOT pierce the controller casing in any manner. DO NOT attempt to disassemble or modify the controller in any way. DO NOT recharge your controller near a fire or extremely hot conditions.

# CONTACT US & TECHNICAL SUPPORT

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## Micro-USB Cable

### **▲ WARNING**

To prevent serious injury or death:  
DO NOT step on or crush cable.  
DO NOT pinch or sharply bend cable, particularly where the cable connects to the controller and to the console.  
DO NOT jerk, knot, sharply bend or otherwise abuse the cable.  
DO NOT allow children or pets to play with, or chew on, the cable.  
ALWAYS pull on the console connector when disconnecting the cable. DO NOT pull on the cord.  
Stop use immediately if Micro-USB cable becomes damaged in any way.

### **▲ WARNING**

To prevent potential trip or entanglement hazards, locate cable so people and pets are not likely to trip or to accidentally pull on the cable if they are near the controller and the Xbox One™ system.

## Use and Care of Your SCUF Controller

### **▲ WARNING**

To prevent risk of electric shock, damage, fire, serious injury or death:  
DO NOT attempt to repair, open or modify the controller in any way beyond exchanging interchangeable components discussed in this manual.  
ONLY use SCUF® approved components with your controller.

### **Cleaning**

### **▲ WARNING**

To reduce the risk of fire or shock, do not expose the device to water or other type of moisture.

ONLY clean using a dry-cloth.

### **Regulatory and Compliance Information**

#### **▲WARNING** Wireless Devices aboard Aircraft.

Before boarding any aircraft or packing a wireless device in luggage that will be checked, turn the wireless device off. Wireless devices transmit Radio Frequency (RF) energy when the device is turned on.

## FCC Compliance Statements

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions:

- a. This device must accept any interference and
- b. This device must accept any interference received including interference that may cause undesired operation.

Changes or modification not expressly approved by SCUF Gaming International LLC could void the user's authority to operate the equipment.

When a controller is connected to a computing device via USB cable, the controller is a class B computer peripheral.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can



radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

### **Statement of Compliance with EU Directive**

Hereby, SCUF Gaming International LLC® declares that SCUF Prestige™ is in compliance with the essential requirements and other relevant provisions of Directive 2014/53/EU.

The full Declaration of Conformity can be downloaded at [scuf.co/EUDirective-en](http://scuf.co/EUDirective-en)

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Safety information inside. Designed by SCUF Gaming®. Printed in the U.S.A.

